DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE						
Style: natural/aggressive	Lead In Partner's Suit						
1 level = Natural (5+ cards)	Suit	3rd-5th			3rd-5th		Convention card
2 level = Natural (5+ cards)	NT	Attitude			Count/Attitude		
Raise over 1 level overcall = Jumping is weak, 3♣ better than preempt, 3♦ = fit 4 12+ 2NT = fit 4° 9/11 hcp	Subseq	eq Attitude		Same		ITALY U26W	
Responses: natural, only cue-bid is forcing 1+ round	Other: highest from doubleton					ĺ	
Reopening = suit 7/13, DBL 7/10 or 14+ any, 1NT = 11-14							
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					PLAYERS: PE	ELAGGI Annachiara – PELAGGI Maddalena
15/17 balanced	Lead	Vs. Suit	Vs. Suit Vs. NT				SYSTEM SUMMARY
Responses system on	Ace	AKxxx; AKQ;		AKx; AKxx			STSTEM SOMMANT
	King	KQJ; KQ109;	,	KQJx; KQ109x; unblock A/J		GENERAL AF	PPROACH AND STYLE: NATURAL 5 card major
Reopening: 11/14 balanced (also without stop)	Queen	QJxx; Qx		KQ10x; QJ10; QJ98; KQxx(x)			-
Responses: Only cue is forcing	Jack	J109; J108;	Jx	J10)9x; J1087x		(if balanced 12/14)
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Natural		Natural		1 ♦ = 11/21 4+ cards	
weak (5/10 hcp) 6(+) cards	9	Natural		Natural		1 ♥ = 11/21 5+ cards	
	Hi-x	Even	Even Even		1 ♠ = 11/21 5+ cards		
Responses: 2NT or Cue = forcing 1+ round	Lo-x	Odd Odd					
Reopen: 12-15 6 cards	SIGNALS IN ORDER OF PRIORITY				DITV		15/17 Balanced
	SIGNALS IN ORDER OF PRIORITY			IXII I	2NT Opening: 20/21 Balanced		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Declarer	r's Lead	Discarding	2+=18/19 Bala	anced no 5 Majors
	1	UDCA	UDO	CA	Enc = Odd		
	Suit 2						
Ghestem, JUMP = ask stopper	3 UDCA UDCA				2 OVER 1 Response: FORCING GAME		
			CA	Enc = Odd			
	NT ²	Low = enc					
VS. NT (vs. Strong / Weak; Reopening: PH)	3						
Double = 15+bal or good lead (vs strong) 12+ (vs weak) 2 ♣ = 5/4 majors	Signals (including Trumps):					SPECIAL	BIDS THAT MAY REQUIRE DEFENCE
2♦= Multi (1 major); 2♥/2♠ = 5/4+ major/minor; 2NT= 4♠ 6+m	++					2♦ response over 1♣ opening = 6+♥/♠ 0-7 HCP	
3♣/3♦ = 4♥ 6+♣/♦						2♥ response over 1 minor opening = 4-9 HCP 5+♠/4+♥	
Reopening: same direct, 2♦ (maybe only 5 cards)	DOUBLES					Op. 2 +=18/19 E	Balanced no 5 Majors
VS. PREEMPTS (Doubles; Cue-bids; Jump; NT bids)	DOODLLO						
Double = take out	TAKEOUT DOUBLES (Style; Responses; Reopening)					PSYCHICS: rai	re
	Style: Natural						
Jumps = over 2H/2S leaping Michaels	Responses						
NT (2 or 3) = natural to play NT (4) = bicolor 5/5+ any	Responses	. Hatarai					
Bids = natural	Reopening	· addressive					
VS. ARTIFICIAL STRONG OPENINGS			and without	the oppon	ente quit		
VO. ACTI IOIAL OTRONO OF ENINOU	After overcall: with good hand and without the opponents suit					QDE/	CIAL FORCING PASS SEQUENCES
Natural	SPECIAL, ARTIFICIAL and COMPETITIVE DOUBLE/REDOUBLE					SPEC	DIAL I ORDING FASS SEQUENCES
OVER OPPONENT'S TAKEOUT DOUBLE	Negative; R	esponsive					
Vs 1♣ - DBL - 1♦=5+♥ 1♥=5+♠ 1♣=5+♦	Double in competition = good hand + (HCP but also distribution)					IMPORT	NT NOTES THAT BONIT SIT SI SENIES -
Redouble = 10+ 1M = F1R	Penalty = on	y after: a) partner's op	ening bid 3	♣/♦/♥/ ♠ ect.		IMPORTA	NT NOTES THAT DON'T FIT ELSEWERE
Raise = NF – pre-empt jump in a new suit = limit (nat or supp 4°)	b) a redouble or a partner's penalty double						

OPE NIN G	*IF ARTI FICI AL	MIN N° OF CAR DS	NEG.	PLAYERS: PELAGGI Annachiara – PELAGGI Maddalena						
			DBL. THR U	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OVER COMPETITION AND WITH PASSED PARTNER			
1♣	*	2	5+	Natural 11/22 HCP Balanced 11/14	1♦/1♥/1♠/1NT = Natural; 2♣ = 2+♣ FG; 2♦= weak 6M; 2♥ = 5-9 HCP 5+♠/4+♥, 2♠= inv with ♠; 3♣ = preempt	1♣-1♦-2♥=art or nat, 1♣-1♥-2♦=art or nat, 1♣- 1♣-2♦=art or nat 1♣-1♦/1♥/1≜-2NT= 15+ WITH SUPPORT				
1•		4	5♥	Natural 11/22 HCP Balanced 11/14	1♥/1♠/1NT = Natural; 2♣ = 2+♣ FG; 2♦=4♦ 5-8 HCP; 2♥ = 5-9 HCP 5+♠/4+♥; 2♠= FG with ♦; 3♣ = inv with ♦	1 → 1 ♥ - 2 ♠ = art or nat, 1 → - 1 ♠ - 2 ♥ = art or nat, 1 → - 1 ♥ / 1 ♠ - 2 N T = 15 + WITH SUPPORT, 1 → - 1 ♥ / 1 ♠ - 2 ♠ = F1 (nat or strong)				
1♥		5	5≜	Natural 11/22 HCP	1NT=NF; 2♣ = FG; 2♦= 5+♦ FG; 2♥=3♥ 5-8; 2♠ = 6♠ 11-14 2NT=10-11 3/4♥; 3♣= 6-9 4♥; 3♦=4♥ with a singleton; 3NT/4♣/4♦= void (♠♣♦)	1♥ - 1♠/1NT - 2♠ = F1 (Gazzilli) 1♥ - 1♠/1NT - 2NT = 6-4 16+ 1♠ - 1NT - 3♠/♦ = 5+-5+ 16+	2♣=drury;3♣=6-9 4♥; 2nt=10-11 4♥			
1≜		5	6♥	Natural 11/22 HCP	1NT= NF; 2♠ = FG; 2♦= 5+♦ FG; 2♥= 5+♥ FG; 2♠=3♠ 5-8; 2NT=3/4♠10-11; 3♠ = 6-9 4♠; 3♦= 4♠ with a singleton; 3♥=6+♥ 10- 11; 3NT/4♠/4♦ = void (♥♠♦)	1♠ - 1NT - 2♠ = F1 (Gazzilli) 1♠ - 1NT - 2NT = 6-4min 16+ 1♠ - 1NT - 3♠/♦ = 5+-5+ 16+	2♣=drury;3♣=6-9 4♠; 2nt=10-11 4♠			
1NT			4♥	15/17 balanced	2♣= Stayman; 2♦/2♥/2♠/2NT = trsf; 3♣//3♦/ 3♥/3♠ = sing					
2♣	*	0	6♠	FG except 2♣-2♦-2NT Any distribution or 22+ balanced	2♦=waiting; 2♥= positive 5+♠; 2♠= positive 5+♥; 2NT= 5-5 /6-4 M; 3♠ = positive 6+♠; 3♠ = positive 6+♠	2♣-2♦-2♥= nat 4+♥ or Bal FG 2♣- 2♦-2≜= nat 4+≜				
2•	*		3♥	18/19 Balanced	2♥= 4+♠ or special hands; 2♠=trsf to 2NT (4+♥ or NT hands); 2NT = trsf to 3♠; 3♠= puppet or 5+♥/4♠; 3♦= 5+♠/4♥; 3♥/3♠ = shortness; 3NT = 5+♥/5+♠ forcing	2♦-2♥-2NT = 4♣				
2♥	*	6	3♦	5/10 HCP	2NT= asking;					
2♠	*	6	3♥	5/10 HCP	2NT= asking;					
2NT			no	Balanced 20/21	3♣= puppet; 3♦/3♥= trsf; 3♠= minors	2NT - 3♣ - 3♥ = no M; 2NT- 3♣ - 3NT = 5♥				
3♣		7	no	Preempt 3/10 HCP	Natural					
3♦		7	no	Preempt 3/10 HCP	Natural					
3♥		7	no	Preempt (3-10)	Natural		HIGH LEVEL BIDDING			
3♠		7	no	Preempt (3-10)	Natural					
3NT	*	7	no	Gambling	4 ⊕ = P/C		4NT = RKCB (14/03)			
4♣		7-8	no	Preempt (3-10)	Natural		Cue-bid = 1 st and 2 nd control			
4+		7-8	no	Preempt (3-10)	Natural		Exclusion Blackwood			
4♥		7-8	no	Preempt (5-13)	Natural		5NT=GSL TRY			
4≜		7-8	no	Preempt (5-13)	Natural					
5♣		8	no	Preempt (5-13)	Cue-bid					
5♦		8	no	Preempt (5-13)	Cue-bid					

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1♣
           1 🍁
2♥ (natural or strong hand with n 6+♠) \rightarrow 2♠ ask
2SA = 6+♣ 18-21 HCP
3♠ = 5♠ / 4♥ 16-21 HCP
3 - 6 - 4  or 6 - 16 - 21 HCP
3♥ = 6+♠ with 3♦ 18-21 HCP
3♠ = 6+♠ 15-17 HCP
1♣
           1 🍁
2NT (strong with support ♦)
1♣
           1
2♦ (natural or strong hand with 6+♣) \rightarrow 2♠ ask
2NT== 6+♣ 18-21
3 = 5 / 4  16-21 HCP
3 \blacklozenge = 6 \spadesuit / 4 \spadesuit \text{ or } 6 \spadesuit / 5 \spadesuit 16-21 \text{ HCP}
3♥ = 6+♠ 16-21 HCP with 3♥
3♠ = 6+♣ 15-17 HCP
1♣
           1 🛡
2NT (strong with support ♥)
1♣ -
           1♠
2♦ (natural or strong hand with 6+♣) \rightarrow 2♥ ask
2♠ = 6+♣ 18-21 HCP
2NT== 6+♣ 15-17 HCP
3 + 5 + 74 + 16-21 \text{ HCP}
3 \blacklozenge = 6 \spadesuit / 4 \blacklozenge \text{ or } 6 \spadesuit / 5 \blacklozenge 16-21 \text{ HCP}
3♥ = 6+♠ 16-21 HCP with 3♠
1♣
           1♠
2NT (strong with support ♠)
1 🍁
2♠ (natural or strong hand with 6+♦) → 2SA ask
3♣ = 5♦ / 4♠ 16-21 HCP
3 \blacklozenge = 6 \blacklozenge / 4 \spadesuit or 6 \blacklozenge / 5 \spadesuit 16-21 HCP
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3 \checkmark = 6+ \checkmark 16-21 \text{ HCP with } 3 \checkmark
3 \spadesuit = 6+ \checkmark 15-17 \text{ HCP}
3 \text{NT} = 6+ \checkmark 18-21 \text{ HCP}

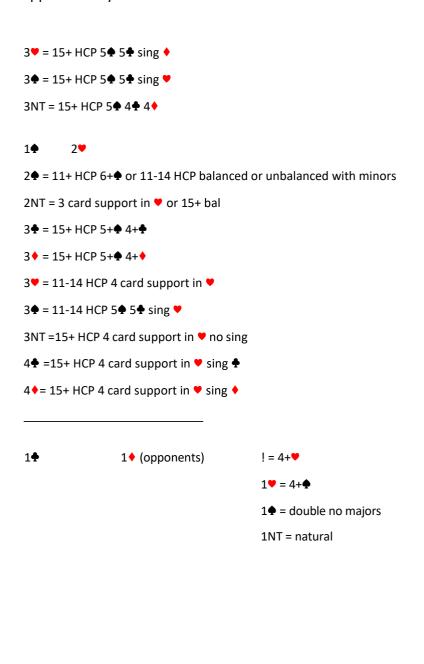
1 \checkmark -1 \checkmark
2 \text{NT (strong with support } \checkmark)

1 \spadesuit
2 \checkmark \text{ (natural or strong hand with } 6+ \spadesuit) <math>\Rightarrow 2 \text{SA ask}
3 \spadesuit = 5 \spadesuit / 4 \checkmark 16-21 \text{ HCP}
3 \checkmark = 6 \spadesuit / 4 \checkmark \text{ or } 6 \spadesuit / 5 \checkmark 16-21 \text{ HCP}
3 \checkmark = 6+ \checkmark 16-21 \text{ HCP with } 3 \spadesuit
3 \spadesuit = 6+ \diamondsuit 15-17 \text{ HCP}
3 \text{NT} == 6+ \diamondsuit 18-21 \text{ HCP}

1 \diamondsuit - 1 \spadesuit
2 \text{NT (strong with support } \spadesuit)
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1 🛡
         1♠/1NT
 2♠ (natural or any strong hand) → 2♦ ask 8+HCP
 2♥ = 5♥ 4+♠ 11-14
 2 = 16 + \text{ with } 3
 2NT = 18-19 HCP 5♥332
 3♠ = 16+ HCP 5♥ 4♣
 3♦ = 16+ HCP 5♥ 4♦
 3♥ = 16+ HCP 6+♥
 3♠ = 16+ HCP 6♥ 4♠
 3NT = 15-17 HCP 5♥332
         1♠/NT
 1♥
 2♣
         2♦ ask
 2♠
         2SA ask
 3♣ = 16+ HCP 5♥ 4♣ 3♠ 1♦
 3♦ = 16+ HCP 5♥ 4♦ 3♠ 1♣
 3♥ = 16+ HCP 6+♥ with 3♠
 3♠ = 16+ HCP 6♥ 4♠
 3NT = 15-19 HCP 5♥332 with 3♠
 1♥
         1SA
 2NT = 6 + 4 - 4 - 3 ask
 3♦ = 15-17 HCP 6♥ 4♦
 3♥ = 15-17 HCP 6♥ 4♣
 3♠ = 18+ HCP 6♥ 4♦
 3NT = 18+ HCP 6♥ 4♣
 1
         2♣
 2♦ = 11-14 HCP no 4♠
 2♥ = 5+♥ 4+♠
 2♠ = 15+ HCP balanced or 6+♥
 2NT = 15+ HCP 5+♥ 4+♦
 3♠ = 15+ HCP 5♥ 4♣
 3♦ = 15+ HCP 6♥ 4♣
 3♥ = 15+ HCP 5♥ 5♠ sing ♦
 3 = 15 + HCP 5 \le 5  sing =
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3NT = 15+ HCP 5♥ 4♠ 4♦
1♠
        1SA
2♠ (natural or any strong hand) → 2♦ ask 8+HCP
2♥ = 16+ HCP with 3♥
2♠ = 5♠ 4♣ 11-14 HCP
2NT = 5♠332 15-17 HCP
3♣ = 16+ HCP 5♠ 4♣
3♦ = 16+ HCP 5♠ 4♦
3♥ = 16+ HCP 6♠ 4♥
3♠ = 16+ HCP 6+♠
3NT = 15-17 HCP 5♠332
4♣ = 16+ 5♠ 5♥
        1SA
1♠
        2♦ ask
2♣
        2NT ask
3 = 16 + HCP 5 = 4 = 3 = 1
3♦ = 16+ HCP 5♠ 4♦ 3♠ 1♠
3♥ = 16+ HCP 5♠ 4♥
3 = 16 + HCP 6 + \text{ with } 3 
3NT = 16-19 HCP 5332 with 3♥
1♠ - 1NT
2NT = 6 + 4  or 4  strong hand - 3  ask
3♦ = 15-17 HCP 6♠ 4♦
3♥ = 15-17 HCP 6♠ 4♣
3♠ = 18+ HCP 6♠ 4♦
3NT = 18+ HCP 6♠ 4♣
1♠
        2♣
2♦ = 11-14 HCP no 4♠
2♥ = 5+♠ 4+♥
2\Phi = 15 + HCP balanced or 6 + \Phi
2NT = 15+ HCP 5+♠ 4+♦
3♠ = 15+ HCP 5♠ 4♣
3♦ = 15+ HCP 6♠ 4♣
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1♣ 1♥ (opponents) DBL = 4/5 ♠ 1♠ = take out DBL without ♠

1NT = natural with stop

2♠ = natural

2♦ = natural

2♥ = <math>6+♠ 6-11 HCP (texas)

2♠ = 6♠ FG

2NT = natural

3♠ = pre

